IN THE UNITED STATES DISTRICT COURT FOR THE MIDDLE DISTRICT OF PENNSYLVANIA

SAVVY DOG SYSTEMS, LLC, and : Civil No. 3:19-CV-01470

POM OF PENNSYLVANIA, LLC,

:

Plaintiffs,

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v.

:

PENNSYLVANIA COIN, LLC, and PA COIN HOLDINGS, LLC,

.

Defendants.

Judge Jennifer P. Wilson

ORDER

AND NOW, on this 21st day of December, 2020, upon consideration of the parties' claim construction contentions and in accordance with the accompanying memorandum, **IT IS ORDERED** that the terms are construed as follows:

- 1) The term "prior to displaying" shall be construed as "before making visible on the touch screen display."
- 2) The term "computer readable code" shall be construed as "code in a form that can be executed by the computer."
- 3) The term "winning combination" shall be construed as "array of game symbols in the game field yielding a successful outcome."
- 4) The term "[determining/determine/determined] at least one winning combination for each play of the game" shall be construed as "establish or ascertain at least one winning combination, properly construed, for each game to be played."
- 5) The term "test[ing] the game field prior to displaying the game to the player to ensure that a winning combination more valuable than the determined winning combination is not generated inadvertently in completing the field" shall be construed as "test[ing] the game field prior to displaying the actual game to be played to the player to ensure that a

winning combination more valuable than the previously determined winning combination, properly construed, is not generated inadvertently when the player completes a winning combination during play of the game."

- 6) The term "automatically display[ing] an actual game to be played on the touch screen game display to a player prior to initiating activation of game play" shall be construed as "automatically display[ing] an actual game to be played, properly construed, on the touch screen game display to a player prior to initiating activation of game play"
- 7) The term "an actual game to be played" shall be construed as "the constructed game field of the game to be played."
- 8) The term "game processor" shall be construed as "a CPU or microprocessor that executes program instructions to generate a game."
- 9) The term "program instructions" shall be construed as "conventional commands that can be executed by a computer."

s/Jennifer P. Wilson
JENNIFER P. WILSON
United States District Court Judge
Middle District of Pennsylvania